

Malt, Sherie

From: King, Carol
Sent: Wednesday, January 28, 2015 2:06 PM
To: Malt, Sherie
Subject: Computer Based activity MP 2
Attachments: Interactive Activity MP 2 Jan 2015.docx

Hi Sherie, Here is my computer based learning activity for MP 2

Thanks!

Carol

Dr. King

Computer Activity: Students “teaching” literary devices and vocabulary to class using Poe’s “The Raven”

Grade Level: Any

This activity will utilize the following supplies:

White Board

Interactive Pointer

A number for each student

Text: “The Raven”

Process:

1. Teacher will:

Read a Edgar Allen Poe’s poem, “The Raven,” to the class

Students will be given a random number

2. Teacher will:

Bring the following Edgar Allen Poe site onto the Whiteboard:

<http://www.teachersfirst.com/lessons/raven/>

2. Student will:

Take turns going to the Whiteboard and reading a stanza of the poem (students will take turns

depending on which number she/he has. Student with number 1 goes first, etc.)

Once the stanza is read by the student, she/he will “teach” the class the following:

The lines which contain:

The literary devices alliteration and assonance; student will explain the significance of

these literary devices in the stanza

Internal Rhyme and the significance in the text

Highlighted words (students will provide a definition of these words and discuss the words

and the significance of these words in the poem.

Continue this process until all of the stanza's are read.

Teacher will:

Discuss the poem as a whole based on the information "taught" by the students.